



Lathrop<sup>23</sup> 24-25-26-27-28  
 1500 A-D = ~~not pertinent~~ 29!!

Amazon river + its trib. disrupted early by slave raiding.

Amahuaca - intervening - hunters + food gatherers  
 no access to river because of Omagua - enemies -  
 attacked with big spears. took slaves, made  
 sacrifices to gods + cannibals -  
 other tribes sold captives to whites

Probably tells nothing of pre-Neolithic hunt, 29.

Sattles - abundance - villages of 1000 - social stratification, hereditary slaves, ranked nobility, elaborate ceremonies, great art styles

60. Leibig's Law. 64-66  
 all yurok slaves were fellow yurok enslaved by debt

74. Homogenisation - more or less permanent base  
 women + hunting

77. Mission + labor

81-82 - matriline Eskimos  
 100 -

142-144 - Southeastern Australia - Matrilineal, matrilineal

130 - Birhar - cont control territory - inferior - some resentment in a bond uses or even backed on another bond

See. considerably hostility for the big hunt by agriculturals

254. East Africa - Traces of Pleistocene

260 -

274. Stone axes are the same. Found Africa England.

350 - Levi-Strauss -  
 351



A 20

341 Hunter not aggressive.

254-5 - 60% E. Africa - no Post-Neolithic evidence of game  
abundance, but human remains

293 - Evolution of hunting

33 1/4 Warfare as hunting.

85: Pallin - original hunters were affluent (Desiring Little) / Reason Lee p. 51

86 Anthropologists look at hunter & gatherer standpoint.  
hunters seem neither karossed nor antlers. Have more leisure time  
no aversion

88 no anxiety; confidence that food will come.

90 Happiness result of homeostasis rather than specifically hunting

90 tremendous stability of many Pleistoc. hunting

91 abandonment of the sick - due to lack of concern - not econ. reasons.

91. Turnbull: pigmen fight a lot - but without malice - Very emotional  
lack of vital craft - sores

93 meat more useful in cold than in warm climate

94. One practical support of aged - ~~still~~ perhaps more characteristic of Pal. hunter

53 Hazdel: hunting not coordinated activity

4 why gatherers not work more?

1. 2-3 days work enough for adequate diet.

3. Hunting life not nasty & scarce. D.K. 60-70% of diet = gathering



16. Hunting basis for develop. of cooperation - perhaps
187. Sharing of cooperation specif. <sup>human</sup> language. ( Washburn )
199. Hunting ~~not~~ for pleasure in killing. - War always enjoyable and unquestioned until recently!
- 300 Biology. Basis for killing shown by ease with which boys learn hunting.
- 334 Warfare among hunters rare or doubtful